

Course Unit Descriptor

Study Programme: Early Childhood Teacher			
Course Unit Title: Playing Workshop			
Course Unit Code: V-3-1-16-0			
Name of Lecturer(s): Valéria Pintér Krekity, Beáta Grabovác			
Type and Level of Studies: Undergraduate Studies (BA)			
Course Status (compulsory/elective): Compulsory			
Semester (winter/summer): Summer			
Language of instruction: Hungarian			
Mode of course unit delivery (face-to-face/distance learning): Face-to-face learning			
Number of ECTS Allocated: 4			
Prerequisites: -			
Course Aims: Students will be able to use different games in educational-pedagogical process and to use interdisciplinary games for different fields. They will be able to create materials for games and learning through games.			
Learning Outcomes: Students will be able to create different objects and conduct groupwork. They will be able to organize workshops, to teach children how to make toys, jewelry and decoration and how to play different social games.			
Syllabus: <i>Theory</i> Students will learn about theoretical approaches to games in psychology. Imitation and games. Social games. Imagination, phantasy and emotions. <i>Practice</i> Students will learn how to make dolls, animal puppets (made of textile, sponge, cartoon boxes and paper). Using toys in dramatization of stories, fairy tales and folk tales. Making different puzzles, drawing pairs of images, dominoes, masks, decoration. Decomposing, composing, building out of different elements. Using different types of repairing materials like glues, sticky strings, fasteners, isolated wires, buttons, hammer, nails, magnets, turn-screw, etc. Taking care of objects and tools around us. Organizing competitions and games for children.			
Required Reading: <i>Compulsory:</i> Millar, S. (1973): Játékszichológia, Közgazdasági és Jogi Könyvkiadó, Budapest. <i>Optional:</i> Sas, I. (2007): Reklám és pszichológia, Kommunikációs Akadémiai Könyvtár. (2006): Varázsszem, Arany János Tehetséggondozó Program Intézményeinek Egyesülete, Miskolc.			
Weekly Contact Hours: 2 (30)		Lectures: 1 (15)	Practical work: 1 (15)
Teaching Methods: Lecture, practice, presentation, discussion, presentation, pair and individual work, consultation.			
Knowledge Assessment (maximum of 100 points):			
Pre-exam obligations	points	Final exam	points
Active class participation	20	written exam	40
Practical work			
Preliminary exam			
Seminar(s)	40		

The methods of knowledge assessment may differ; the table presents only some of the options: written exam, oral exam, project presentation, seminars, etc.