

Course Unit Descriptor

Study Programme: Graphic Engineering and Design			
Course Unit Title: Selected Chapters in Contemporary Graphic Systems and Processes			
Course Unit Code: FDS223			
Name of Lecturer(s): Dragoljub Novaković			
Type and Level of Studies: PhD Level			
Course Status (compulsory/elective): compulsory			
Semester (winter/summer): Winter			
Language of instruction: English			
Mode of course unit delivery (face-to-face/distance learning): Face-to-face			
Number of ECTS Allocated: 14			
Prerequisites: None			
Course Aims: Acquiring specific knowledge in the field of contemporary graphic devices and systems.			
Learning Outcomes: Ability to deal with scientific and research work in the field of contemporary graphic devices and systems			
Syllabus: Graphic processes, communication technologies, printed media, graphic technologies, graphic technologies without a master, post graphic production, production strategies in printed media, graphic systems, complex graphic systems, structure of complex graphic systems, building concepts for graphic systems, systems for printing, systems for post graphic production, systems for packaging and graphic materials, inspection and quality of graphic systems.			
Required Reading: Relevant literature in English TBD			
Weekly Contact Hours: 9		Lectures: 5	Practical work: 0
Teaching Methods: Lectures. Consultations. Lectures are organized in combined form. The presentation of the theoretical part is followed by the corresponding examples. In addition to lectures there are regular consultations. Part of the course content can be passed in segments (making a logical unity) during lectures, and by writing a seminar paper (presented orally).			
Knowledge Assessment (maximum of 100 points):			
Pre-exam obligations	points	Final exam	points
		Oral examination	50
		Written examination	50
The methods of knowledge assessment may differ; the table presents only some of the options: written exam, oral exam, project presentation, seminars, etc.			