

Course Unit Descriptor

Study Programme: Scene Architecture, Technique and Design			
Course Unit Title: Artistic Practices of Scene Design			
Course Unit Code: ASO41			
Name of Lecturer(s): Tatjana Dadic-Dinulovic, Milicevic Sladjana			
Type and Level of Studies: Bachelor Level			
Course Status (compulsory/elective): compulsory			
Semester (winter/summer): summer			
Language of instruction: english			
Mode of course unit delivery (face-to-face/distance learning): face-to-face			
Number of ECTS Allocated: 6			
Prerequisites: none			
Course Aims: Introducing students to scene design as artistic and curatorial discipline. Identification and interpretation of various artistic forms in scene design. Introduction to creative processes and creative means of scene design.			
Learning Outcomes: Qualifying students for individual and group creative work in the area of scene design at the basic level.			
Syllabus: Scene design as art. Fields and domains of scene design. Artistic forms of scene design. Scene design as multimedia art. Text and textuality in scene design. Performing events and space of realisation. Performing events and technologies of realisation. Use of media in scene design. Scene design as exhibition discipline. Strategies of presentation in scene design. Means of presentation in scene design. Curatorial concepts in scene design.			
Required Reading: Relevant literature in English TBD			
Weekly Contact Hours: 5	Lectures: 2	Practical work: 3	
Teaching Methods: Lectures; workshops; practical work; individual student's work.			
Knowledge Assessment (maximum of 100 points):			
Pre-exam obligations	points	Final exam	points
Complex Exercises	50	Oral part of the exam	50
The methods of knowledge assessment may differ; the table presents only some of the options: written exam, oral exam, project presentation, seminars, etc.			