## Course Unit Descriptor

Study Programme: Graphic Engineering and Design

Course Unit Title: Multimedia

Course Unit Code: F209

Name of Lecturer(s): Milosavljević Gordana

Type and Level of Studies: Bachelor Level

Course Status (compulsory/elective): compulsory

Semester (winter/summer): Summer

Language of instruction: English

Mode of course unit delivery (face-to-face/distance learning): Face-to-face

**Number of ECTS Allocated:** 6

Prerequisites: None

**Course Aims:** Introducing students to concepts, methods and technologies in the field of multimedia systems and publishing

Learning Outcomes: Practical application of methods and technologies in the field of multimedia systems.

Syllabus: Multimedia systems (properties of continual media). Basic concepts of sound, image, video and animation.

Techniques in data compression and database formats. Memorizing multimedia data. Properties of multimedia work stations and operation systems. Distribution systems. Systems for managing multimedia databases, integration.

Fundamentals in multimedia documents. Hypertext and hypermedia. Methodologies for designing multimedia systems.

Required Reading: Relevant literature in English TBD

Weekly Contact Hours: 4 Lectures: 2 Practical work: 0

Teaching Methods: Lectures, computer practice, consultations.

## **Knowledge Assessment (maximum of 100 points):**

Pre-exam obligations	points	Final exam	points
Computer exercises	50	Theoretical part of the	50
defence		exam	

The methods of knowledge assessment may differ; the table presents only some of the options: written exam, oral exam, project presentation, seminars, etc.