

Course Unit Descriptor

<b>Study Programme:</b> Graphic Engineering and Design			
<b>Course Unit Title:</b> Printing Techniques			
<b>Course Unit Code:</b> F303			
<b>Name of Lecturer(s):</b> Nemanja Kašiković			
<b>Type and Level of Studies:</b> Bachelor Level			
<b>Course Status (compulsory/elective):</b> compulsory			
<b>Semester (winter/summer):</b> Summer			
<b>Language of instruction:</b> English			
<b>Mode of course unit delivery (face-to-face/distance learning):</b> Face-to-face			
<b>Number of ECTS Allocated:</b> 8			
<b>Prerequisites:</b> None			
<b>Course Aims:</b> To enable students for individuality in acquiring and applying professional knowledge in the field of graphic engineering and design.			
<b>Learning Outcomes:</b> To enable students for individuality in acquiring and applying professional knowledge in the field of graphic engineering and design			
<b>Syllabus:</b> To enable students for individuality in acquiring and applying professional knowledge in the field of graphic engineering and design.			
<b>Required Reading:</b> Relevant literature in English TBD			
<b>Weekly Contact Hours:</b> 4	<b>Lectures:</b> 2	<b>Practical work:</b> 0	
<b>Teaching Methods:</b> To enable students for individuality in acquiring and applying professional knowledge in the field of graphic engineering and design.			
<b>Knowledge Assessment (maximum of 100 points):</b>			
<b>Pre-exam obligations</b>	points	<b>Final exam</b>	points
Computer exercise defence	50	Theoretical part of the exam	50
The methods of knowledge assessment may differ; the table presents only some of the options: written exam, oral exam, project presentation, seminars, etc.			