

Course Unit Descriptor

Study Programme: Audiovisual Media			
Course Unit Title: Design and Editing of Sound Effects and Music			
Course Unit Code: ZVU6			
Name of Lecturer(s): Ivan Kljajić, Olivera Gračanin, Aleksandar Stojšin			
Type and Level of Studies: Undergraduate academic studies			
Course Status (compulsory/elective): Compulsory			
Semester (winter/summer): Winter			
Language of instruction: English			
Mode of course unit delivery (face-to-face/distance learning): Face-to-face			
Number of ECTS Allocated: 2			
Prerequisites: Introduction to Sound Recording, Sound Recording, Dialogue Editing in Audiovisual Media			
Course Aims:			
To provide students with a more practical insight into sound design for film and television by combining aesthetic and practical approach			
Learning Outcomes:			
The students are trained to successfully design the sound for feature film at the end of this course.			
Syllabus:			
<i>Theory</i>			
Sound effects. Types and general features. Sound effects from the sound effects library and recorded on sight. Designed sound effects. Atmospheres.			
Making a film sound effect library. Editing of sound effects. Designing sound effects			
Atmospheres. Editing of presence sound effects. Music in a feature film. Making the IT tape.			
Special features of editing. Special features of editing playback for the IT tape?			
Required Reading:			
1. <i>Michael Chion: Audio-vision, Columbia University Press.</i>			
Weekly Contact Hours: 2	Lectures: 2		Practical work: 2
Teaching Methods:			
Group lectures with the use of supplementary teaching and video material.			
Knowledge Assessment (maximum of 100 points): 100			
Pre-exam obligations	points	Final exam	points
Active class participation	20	written exam	
Practical work	30	oral exam	50
Preliminary exam(s)		
Seminar(s)			
The methods of knowledge assessment may differ; the table presents only some of the options: written exam, oral exam, project presentation, seminars, etc.			