Course Unit Descriptor

Study Programme: Information Technologies

Course Unit Title: Advanced Functional Programming

**Course Unit Code: IT629** 

Name of Lecturer(s): Zoran Budimac

Type and Level of Studies: Bachelor Academic Studies

Course Status (compulsory/elective): Elective

Semester (winter/summer): Winter

Language of instruction: Serbian (primary), English (secondary)

Mode of course unit delivery (face-to-face/distance learning): Face-to-face

**Number of ECTS Allocated:** 6

**Prerequisites:** None

#### **Course Aims:**

Introduction to advanced programming techniques in functional and hybrid programming languages such are Haskell, Erlang, Scala and domain specific embedded languages. The course has two focuses: theoretical and practical, with emphasis to usage of functional programming languages in large-scale projects.

## **Learning Outcomes:**

Minimal: At the end of a course, the successful student will be able to understand advanced concepts of functional programming languages.

*Desirable:* At the end of a course, apart from minimal learning outcomes, it is expected that successful student understands benefits and flaws of practical usage of functional programming in large scale projects.

## **Syllabus:**

Theory

Introduction to advanced constructs of functional and hybrid programming languages and the means to merge two different paradigms in a single programming language. An overview of at least three programming languages (e.g., Haskell, Erlang, Scala). Monads, functors, automatic program transformations, parallelization, verification, type inference. Advantages of using these languages in big practical projects of industrial strength.

Practice

Work on a big case-study project that is written in one of mentioned languages. Analysis and adding new functionality.

## **Required Reading:**

- 1. O'Sullivan, B., Stewart, D., Goerzen, J., Real World Haskell, O'Reilly, 2008.
- 2. Martin Odersky, Lex Spoon, and Bill Venners, Programming in Scala, Addison-Wesley, 2016.
- 3. Cesarini, F., Thompson, S., Erlang Programming, O'Reilly, 2009.

Weekly Contact Hours: 4 Lectures: 2 Practical work: 2

## **Teaching Methods:**

Classic methods of teaching are used for theoretical instruction with usage of video beam. Practical exercises are used to analyze a large case-study project, analyze the needs for extensions and new functionalities, and then implement them.

# **Knowledge Assessment (maximum of 100 points):**

Pre-exam obligations	Points 60	Final exam	Points 40
Active class		written exam	
participation			
Practical work		oral exam	
Preliminary exam(s)			

	Seminar(s)				
The methods of knowledge assessment may differ; the table presents only some of the options: written exam, oral exam,					
	project presentation, seminars, etc.				